

Exercise 3: Applications of language modeling

You can earn up to 10 points on this exercise.

You may work as a group of up to 3 people, but please submit your own version.

You may use any programming language you wish, but any submission that we cannot run on our computers without installing things must be presented to the class.

*Please email your solution to claytong@coli.uni-saarland.de or submit before the tutorial by **10:00AM, November 18, 2015**.*

TASK 1

Look into some application of language modeling that was presented in class. Propose a research question about that application and write about 1 page explaining how you might investigate that research question.